

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses; 1/2 Level; Reopening)
8–17 natural- possible good 4 card suit
New Suit F1 at one and two level
Jumpshift = fit and good suit
Direct jump raise = preempt
Jump cue-bid = 4 card fit and good hand
1NT OVERCALL (2nd/4th Live, Responses, Reopening)
In 2 nd strong, balanced or semi-balanced
Responses: after minor opening- stayman, transfers
After major opening - transfers
In 4 th : 10 – 13 Responses same as above
JUMP OVERCALLS (Style, Responses, Unusual NT)
Weak except michael's non précisés
Reopen natural 2nt = 1nt opening 17-19
DIRECT AND JUMP CUE BIDS (Style, Respones, Reopen)
1 ♣ – 2♣ natural 1M – 2M : M + minor
Jump cuebid asks for stopper except 1 ♣ 3 ♣ = preempt
Reopening cue= 2suiter
VS. NT (vs. Strong / Weak, Reopening, PH)
Multi-landy / Capelletti
VS PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)
Takeout X
natural
cuebid
VS. ARTIFICIAL STRONG OPENINGS
1♣ strong: double = both majors 1nt = both minors
Natural
OVER OPPONENTS' TAKEOUT DOUBLE
1 over 1 transfert
Redouble = transfert

LEADS AND SIGNALS				
OPENING LEADS STYLE				
	Lead	In Partner's Suit		
Suit	3rd – 5th	3rd – 5th		
NT	4th best	3rd – 5th		
Subseq				
Other:				
Even: pair				
LEADS				
	Vs. Suit	Vs. NT		
Ace	AKx	AKx		
King	KQx	KQJxx,KQ10xx,AKJxx		
Queen	QJx	QJ10x QJ9x or KQx		
Jack	J10x or KJ10x	J10x or AJ10x		
10	10x,109x or Honor 10x	109x or Honor 109x		
9	9x	9xx		
Hi-x	even number	Bad suit or 5 th suit		
Lo-x	odd number	4 th best		
SIGNALS IN ORDER OF PRIORITY				
	Partner's Lead	Declarer's Lead	Discarding	
Suit	1	High = count	Small=odd	High = want
	2	High = want	Suit pref	Odd/even
	3	Suit pref		Suit pref
NT	1	count	Small=odd	lavinthal
	2	High = want	Suit pref	count
	3	Suit pref		Suit pref
Signals (no trump): SMITH, high = interested				
DOUBLES				
TAKEOUT DOUBLES (Style, Responses, Reopening)				
Sound 3 suiter or 18+ HCP any distribution				
Responses natural – only cuebid F				
Reopening either 3 suiter or 14+HCP				
SPECIAL; ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES				
1minor 1♥ x = 4+ cards in ♠				
1♥/♠ double 2♥/♠ double is a preference for minors				
Openers X show either 3 cards in partners M				
Or a very strong hand				

International-Convention-Card

Category: _____

NCBO: Switzerland EVENT: _____

PLAYERS: Gojko Zivkovic

Jean-Pierre Derivaz

DSYSTEM SUMMARY
GENERAL APPROACH AND STYLE
NATURAL, 5 CARD MAJOR
Best Minor(1♦ 3 cards only when 4432)
2♥♥ + minor 5+-4+ weak / 2♠ ♠ + minor 5+-4+ weak
2♦ = MULTI(weak in Majors-strong in Minors- NT22-23)
1Nt forcing
1NT Opening: 15 – 17 balanced or semi-balanced
SPECIAL BIDS THAT MAY REQUIRE DEFENCE
2♦ MULTI
2♥♥ + minor 5+-4+ weak
2♠ = 5+♠ + 4+ minor weak (9+ cards)
3NT: solid minor no outside stopper
Capelletti
Landik
Double 2
Drury fitté
Rubensohl
Bergen raises
multi-landy
Michael's précisés
Cachalot
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
Frequent light opening in 3 rd and 4 th seat according to
In 3 rd seat, preempts are often weak
PSYCHICS: seldom

OPENING	TICK IFA RT	MIN No.OF C	NEG X THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1 ♣		3	4♥	Natural 11 – 23HL	2♣ IM without 4 major 3♣ = preempt (0-7)	1♣ – 1♥/♠ – 2♣ – 2♦ = relay forcing	I
1♦		3	4♥	Natural 11 – 23 HL	2♦ IM without 4 major 3♦ = preempt (0-7)		
					1♣ 1Maj does not exclude long ♦		
1♥		5 (4)	4♦	Natural 11 – 23 HL	BERGEN 2NT GF 4card fit 3NT natural 1NT forcing (5-12)	1♥/1♠ – 2x – 2♥/2♠ – 3♥/3♠ : strong	Jump in new suit is 5 cards + 4 cards in opening suit 2NT fit 4 + singleton Drury with fit
1♠		5 (4)	4♦	Natural 11 – 23HL	BERGEN 2NT GF 4card fit		See above
					3NT natural 1NT forcing (5-12)		Jump in new suit is 5 cards + 4 cards in opening suit
1 NT				15 – 17 balanced or	2♣ =stayman can be weak, with or without major		Rubensohl
				Semi-balanced	2♦/2♥/2♠/2NT =transfer 3X= strong		
				Possible 5Maj or 6minor			
2♣	X	0		GF	Italian controls		
2♦	X	0		MULTI : 22-23 semi regular	2♥ =nf relay 2♠ =nf relay (puppet stayman,3nt=5♠+4♥)		
				Weak in a Major	2NT F relay 4♣ = bid your M in trans, 4♦ = bid your M 3♣/3♦ = natural F 3♥/3♠ choice of Maj	3♣ =mini ♥, 3♦ = mini ♠ 3♥ =max ♠, 3♠ = max ♥	
				Strong in a minor		After 2NT, 3NT=22/23 4♣/4♦ = strong in minor	
2♥	X	4		2♥♥ + minor 5+-4+ weak	2NT = strong 3♣ pass or correct	After 2♥ - 2NT 3♣ and 3♦ min, 3♥ max in ♣, 3♠ max in ♦	
2♠		5		5+ ♠ + 4+ minor	2NT = strong 3♣ pass or correct	After 2♠ - 2NT 3♣ and 3♦ min, 3♥ max in ♣, 3♠ max in ♦	
2 NT				20-21	Puppet stayman		
3 X		7 (6)		PREEMPT			
3 NT				Solid Minor	4♣ = correct in minor 4♦ = asking singleton	HIGH LEVEL BIDDING	
						RKCB 4130 After Blackwood, next step asks for Queen of trumps – 1st step = no After Blackwood 5NT : bid the suit of first K	
4♣		8/7		preempt			
4♦		8/7		preemp			
4 NT		5-5		BOTH MINORS			